**HEADER FILES USED AND THEIR PURPOSE**

1. **FSTREAM.H** – For file handling, cin and cout
2. **PROCESS.H** –For exit() function
3. **CONIO.H**– For clrscr() and getch() functions
4. **STDIO.H**– For standard I/O operations
5. **STRING.H**– For string handling
6. **IOMANIP.H** – For manipulate the output